

Location and Time

Judging takes place at the Merrickville Community Centre. Saturday April 29th approximately 12:00pm

Vehicle Awards

1st, 2nd, 3rd place and honourable mentions will be awarded in the vehicle design competition for both Cubs and Scouts.

Additional certificates should be awarded in the given categories. These certificates are applicable to both the Kub Kars and the Scout Trucks. Not all certificates need be awarded.

No single entry can win more than one prize.

Note that as can be seen in the last two pages of this package and the attached brochure, pre-made cars are available from the Scout shop (and other sources). These cars are not eligible for any awards.

Please record the winning vehicle numbers on the attached sheets.

Hobby Awards

1st, 2nd, and 3rd place and honourable mentions will be given in the Cub, and Scout categories of the hobby show.

Similar criteria as for the vehicles may be used. The emphasis is on effort put forth by the youth. We want to encourage hands on activity rather than the typical computer based past times of today's young people.

The age of the youth should be taken into consideration.

Please record the winning names and projects on the attached sheet. The project name is needed as some kids submit more than one project, and it is nice to announce for which project they one.

Vehicle Judging Guidelines

The categories of Craftsmanship, Novelty, and Creativity should be considered equally when judging the cars.

Vehicle Craftsmanship

How well constructed is the car? Technique and skill are the focus. This is the category that will earn high marks for those who spent a lot of time working on their cars. If it is obvious that an adult helped, take this into account, but don't discourage a team effort as that is one of the objectives. Look for:

- Straight lines and various other surface alignments where they should be.
- Smooth transitions at corners or sharp edges as called for.
- Good boundaries between different colours of paint.
- Smooth, glossy finish where expected.
- No excess glue or debris from construction.
- Look for extra effort in construction, account for difficulty of the design.
- Check the bottom of the car for any hidden flaws.
- It is a scaled down real or fictional car, how close does it model it?
- If parts of the car are scaled down real or fictional car parts or cartoon characters, etc., how close do they resemble them?

Vehicle Novelty

This category attempts to reward the forward thinking competitors who try new and different techniques to advance the look and basic technology of the cars. It also has to do with creating something new from common materials and techniques. This category is especially subjective. Look for:

- Designs or features that have not been seen before.
- New techniques or accessory material that have not been used before.
- Uncommon techniques or accessory materials that have been used, but not effectively before.
- Different common techniques that have been combined in a new way.
- New shapes and intricacies of structure. Perhaps they have a novel purpose in the theme or design besides demonstrating craftsmanship.

Vehicle Creativity

Creativity has to do with the final or total effect of a design on the one gazing at it. It's more about effect and inspiration than making something new or well. It is an attempt to expand the expression of realism, theme, or racing related ideas (like speed and control) through the medium of the cars. Look for:

- Reflected lighting, colour, texture, theme, etc. Are they used in a pleasing way?
- Features that challenge the perception of motion or the usual idea of what a car is in some positive way.
- A presentation of features that "work" well together, harmonize, or balance.
- A presentation of features that evoke pleasant emotional responses, laughter, intrigue, "I wish I had a real car like that!", etc.
- The over-all effectiveness of a theme or in part the effectiveness of a gadget.

Judging

Hobbies & Wheels 2006

	Kar/Truck #	Name	Group
Kar Kar Design			
1 st	_____	_____	_____
2 nd	_____	_____	_____
3 rd	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____

Scout Truck Design			
1 st	_____	_____	_____
2 nd	_____	_____	_____
3 rd	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____

	Project	Name	Group
Cub Hobby			
1 st	_____	_____	_____
2 nd	_____	_____	_____
3 rd	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____

Scout Hobby			
1 st	_____	_____	_____
2 nd	_____	_____	_____
3 rd	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____
Honourable	_____	_____	_____

Judging

Hobbies & Wheels 2006

	Kar #	Name	Group
Best Movie Theme	_____	_____	_____
Most Patriotic	_____	_____	_____
Best Driver	_____	_____	_____
Most Unique	_____	_____	_____
Funniest	_____	_____	_____
Strangest Shape	_____	_____	_____
Most Decals Used	_____	_____	_____
Most Aerodynamic	_____	_____	_____
Most Original Design	_____	_____	_____
Most Colourful	_____	_____	_____
Wackiest	_____	_____	_____

	Truck #	Name	Group
Best Movie Theme	_____	_____	_____
Most Patriotic	_____	_____	_____
Best Driver	_____	_____	_____
Most Unique	_____	_____	_____
Funniest	_____	_____	_____
Strangest Shape	_____	_____	_____
Most Decals Used	_____	_____	_____
Most Aerodynamic	_____	_____	_____
Most Original Design	_____	_____	_____
Most Colourful	_____	_____	_____
Wackiest	_____	_____	_____

Judging

Hobbies & Wheels 2006

Kits Prohibited from Winning Design Awards

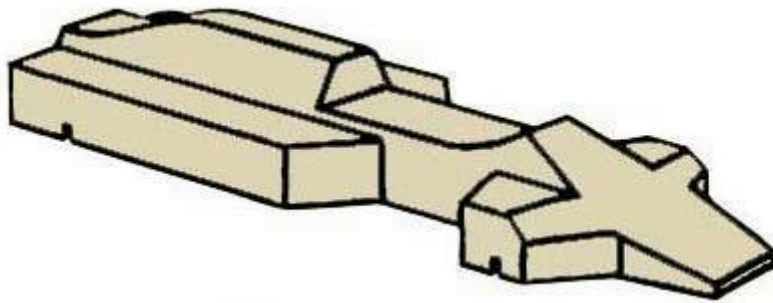
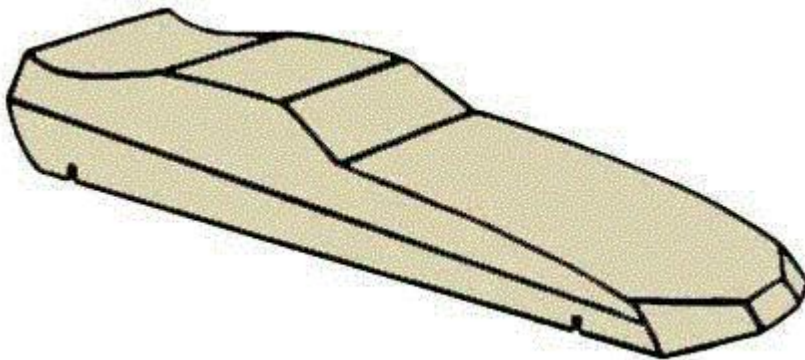
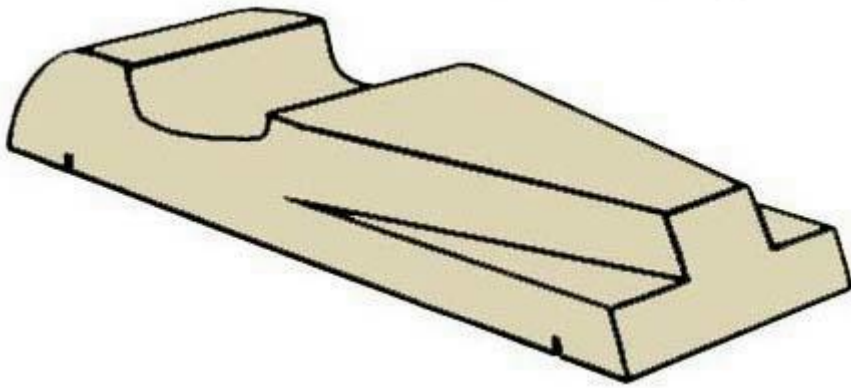


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