

1st Merrickville Cub Pack

Date: Wednesday, April 11, 2007

Location: Easton's Corners

Theme: Kub Kar Fun Night

Objective: Allow the Cubs to experience the fun time with their Kub Kars.

Schedule:

Gathering activities:

- *Responsible:* Liz
- *Activity:* Jacks

Opening @ 6:30 sharp:

- *Responsible:* Mike
- Opening circle, flag salute (O'Canada), Grand Howl, announcements.
- Attendance, dues, inspection.

Steam-off Game: used to burn off excess energy.

- *Responsible:* Peter
- *Activity:* Warm-ups

3rd year Cubs discuss events for Spring Camp at some point.

Theme activity: rotational

- *Responsible:* All Leaders.
- *Activities:*
 - Loop de Loop: One station allowing Cubs to defy gravity with their cars.
 - Sling Shots: Cubs get to sling shot their cars through target holes to score points.
 - Racing: Racing using the high tech track.
 - 'Bowling for Millions' and 'Fling Flung Kar': One station where they can either bowl or fling their car off a ramp requiring skill and determination to land on several targets.
 - Game: This is described in detail below.

Time	Green Six	Blue Six	Black Six	Yellow Six
10 min	Loop	Sling Shots	Bowling	Racing
10 min	Racing	Loop	Sling Shots	Bowling
20 min	Game	Game	Game	Game
10 min	Bowling	Racing	Loop	Sling Shots
10 min	Sling Shots	Bowling	Racing	Loop

Theme related game: applies skills learned in previous activity.

- *Responsible:* Allan
- *Activity:* Milk crate game
Requires: 5 milk crates & 2 planks per Six (or per team)
Objective is place the milk crates in such a way the planks can be rested on them and you can get your team from point A to B without touching the ground. Since you only have 2 planks, you will have to move you team on to one plank, pick up the other plank, pass it along and then place it across the next milk crates.

Closing @ 7:50:

- *Responsible:* Peter
- Badges, Grand Howl, announcements, Vespers
- Dismissal @ 8:00 sharp.